An Introduction to Web Science

RuSSIR, Aug 6-10, 2012

Please interrupt at any point!!

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Course Outline

- Day 1: Introduction to the Introduction
 - Examples, data sets, presentation of the competition
- Day 2: Web Search and Society
 - Demographics, economy and more
- Day 3: Blogs and Twitter
 - Gender, moods, politics, stock market and more
- Day 4: Social Networks and Online Dating
 - Attractiveness, FB&GPA, FB&Personality and more
- Day 5: E-commerce and Marketing Studies
 - Brand congruence, Groupon Effect, social ads

Camera brand congruence in the Flickr social graph

Adish Singla and Ingmar Weber

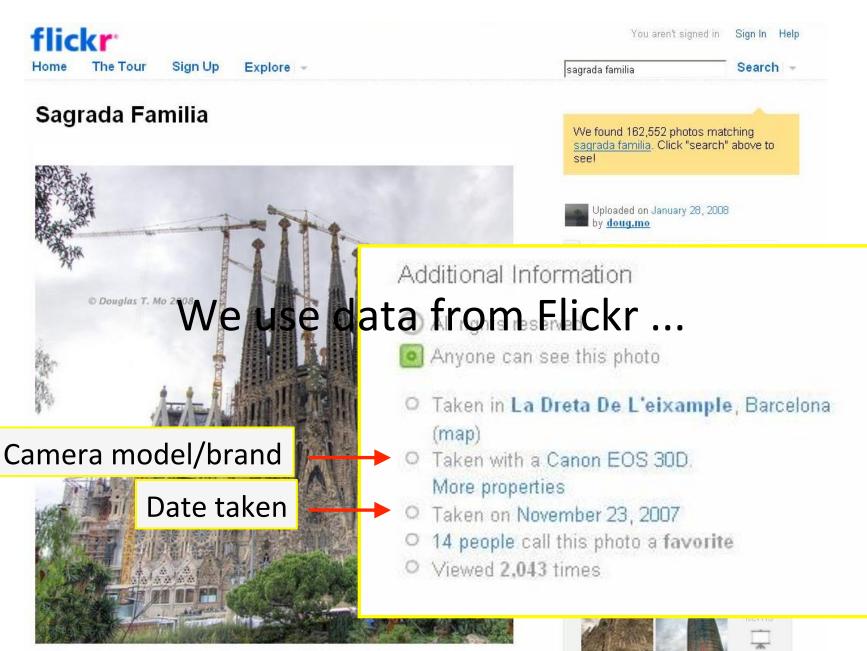
WSDM 2009

The main research question addressed:

If I use a Sony camera, are my friends more likely to use a Sony camera as well?

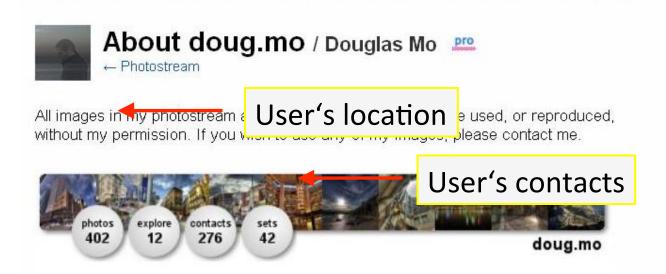
Relevant for advertising in social networks.

- whether we are in the same country?
- whether we are close friends?
- whether I use a cheap/expensive camera?
-



An obligatory shot of the Sagrada Familia under construction. Taken from the Parc de Anton Gaudi.





About Me

Hi! Thanks for stopping by.

I'm interested in both the technical and artistic sides to photography, and am always looking to improve my grasp of both. But when it comes right down show people, through my photographs, a little of the world — I do by trying. Sometimes I succeed. :)

I'm always welcoming of constructive criticism - I enjoy commenting on my contacts' photos and hope for similar reciprocation.

Thanks to all my Flickr contacts for being my inspiration and for giving me the eyes I need to push myself to constantly improve as a photographer.





Extracted Information

- Per-image
 - Camera brand
 - Camera model
 - Date taken

- Per-user
 - Location
 - List of contacts
 - List of groups

Data Pre-Processing

- Map camera brand to ID
 - E.g. Minolta = Konika = Konica
- Map camera model to ID
 - E.g. Maxxum 7D = Dynax 7D
- Map location to country ID
 - E.g. California = Canada's neighbor = USA
- Get unique camera brand for users and "buckets"
 - March-May 2006, March-May 2007, March-May 2008
 - Majority voting of (up to) 10 images in a bucket

Data Statistics

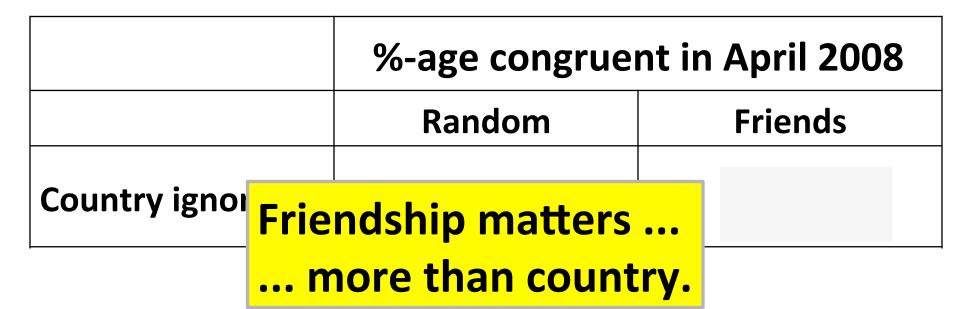
- A complete connected component
 - 3.9M users, 67M edges (in summer 2008)
- 1.2M users with brand information
 - 37% Canon, 17% Nikon, 11% Sony, ...
- 519k users with country information
 - 39% USA, 9% UK, 5% Canada, ..., 27% unmatched
- 11M directed edges with brand information
- 1785 models, 96 brands, 168 countries

Methodology: Pairwise Brand Congruence

- Look at user pairs
 - X is in the list of contacts of Y ("friends")
 - X and Y are random users ("baseline")
 - X and Y are friends/random pairs with property Z

- Percentage of congruent pairs
 - Congruent = same brand used
 - High congruence itself is **not** enough
 - Is the percentage for friends higher than for baseline

Dependence on Friendship and Country



Dependence on Closeness of Friendship

"close" = similar interests = similar groups joined

% <u>\$</u> {G ₁ ,G ₂ ,G ₄ },	Y:	,G <u>b</u> ,663,G	4,6 ₆ ,6 ₆ }d ₁ = 2 /6
27%	Groups are irrelevant.	7%	27%

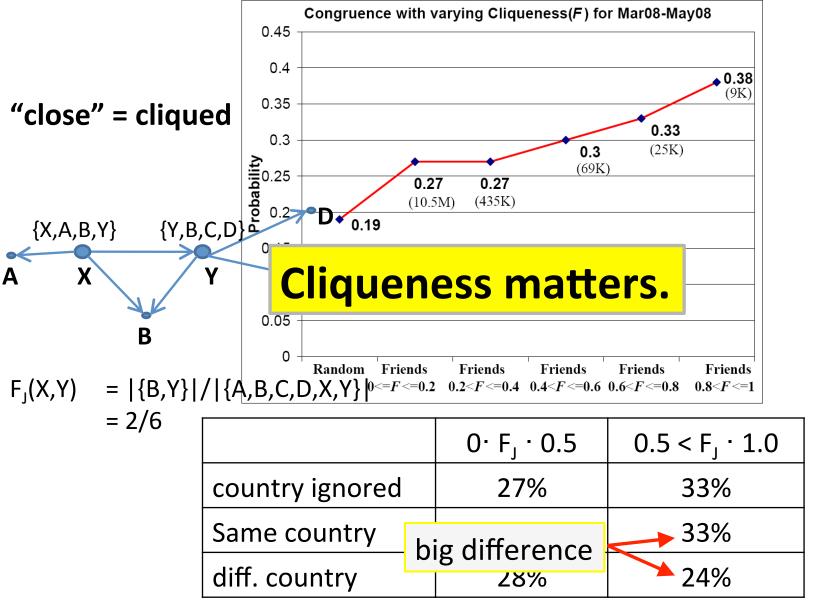
"close" = mutual friends

Mutuality is irrelevant.

"close" = few friends (up to five)

	small-small s	mall-large	Jargo-smal	II	large-large
country ignore	Friendship	size ma	tters. %)	27% (21%)

Dependence on Closeness of Friendship



Dependence on Camera Type

Point & Shoot (P&S) = cheap, used by "beginner" users Digital Single Lens Reflex (DSLR) = expensive, used by "expert" users

	no huge difference			S - DSLR	DSLR -	no hu	ıge d	lifference	
country ignor	ed 2	6% (2	20%)	209	% (19%)	20% (:	19%)	47	% (42%)

	Camera	type ma	tters.	' &S	DSLR – DSLR
cliquen. ignored	26%	20%	20%		47%

big difference

big difference



"Triggering" of Brand/Model Changes

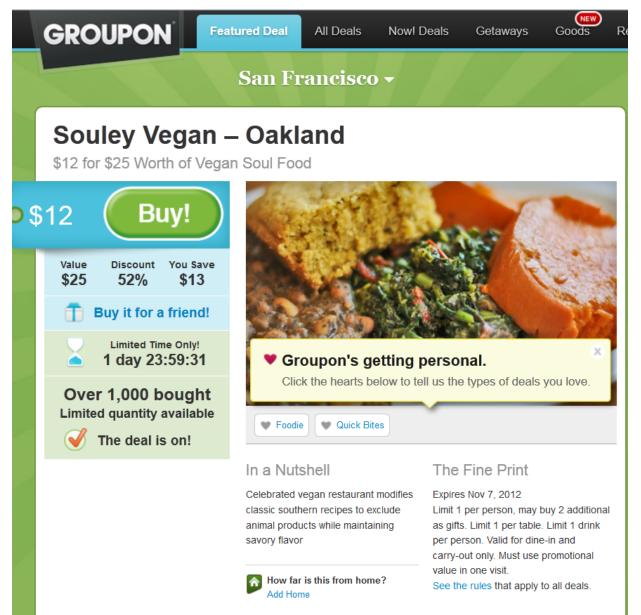
- Given a user changes her model 2007 -> 2008
 - 54% high / 51% low cliqueness also change
 - 48% of random users change
- Given a model change of user and friend
 - There seems to be some "triggering". rand
 - c.f. 33% congruent high cliqueness friends in 2008
- Given a model change of random users
 - 20% change to same brand
 - c.f. 19% congruent in 2008
- Country information only added 1-2%

The Groupon Effect on Yelp Ratings: A Root Cause Analysis

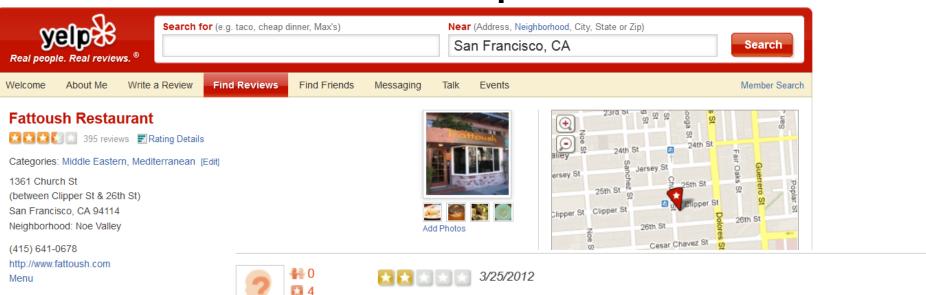
John Byers, Michael Mitzenmacher and Georgios Zervas

EC'12

Groupon



Yelp



Hours:

Mon-Sat 5 pm - 10 pm

Sun 5 pm - 9 pm

Parking: Street

Attire: Casual

Good for Kids: Yes

Good for Groups: Yes

Send to Friend

Fdit Business Info.

Sat-Sun 9:30 am - 3:30 pm

Accepts Credit Cards: Yes

Price Ran

Takes Res

Delivery:

Take-out:

Waiter Se

Outdoor 5

Wi-Fi: Fre

Good For:

Bookmark

Alina S.

San Francisco, CA

Service: I came here specifically to use my groupon (\$25 for two brunched and two bottomless mimosas). The waiter/owner honored our coupon, however, only after he barked that it was expired without ever actually looking at it. One reviewer below put it perfectly, he was plain bullyish!! My girlfriends and I were seriously uncomfortable asking him any questions. The menu had several mimosa options, however, we were not asked which we wanted and were automatically given the house mimosa. (It was good actually, but i would have liked to make a choice)

Food: The food was fine. I had a vegetable ratatouille appetizer and falafal wrap. My friends had the fish wrap and one of their eggs Benedict. the \$8 ratatouille was only 3 tablespoons of food. The falafal wrap only had falafal in it. no veggies. I asked for eggplant in it (\$1.00 extra) and i think there might have been one small chunk of it in there.

The restaurant itself is very pretty, too bad the owner is rude, service mediocre and the food only ok...

Add owner comment



Ratings Decline – Why?

- Their prior work
 - "negative side effect for merchants selling Groupons is that, on average, their Yelp ratings decline significantly"
- Why does this happen?
 - Critical users?
 - Users outside their normal "sphere"?
- Their claim
 - "reviews from Groupon users are lower on average because such reviews correspond to real, unbiased customers"

Dataset

- Groupon.com and Yelp.com
 - Groupon: 16.7k deals during Jan-Jul 2011
 - 5,472 Groupon businesses identified with Yelp
 - Get all reviews of users reviewing a Groupon Bus.
 - 7.1M reviews for 942k business
 - Split reviews for seed business into two sets
 - Given by users with the term "groupon" in any review
 - By the other users

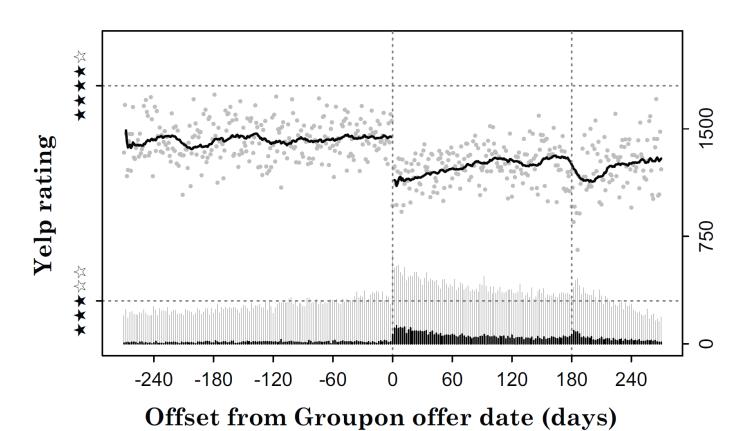
Two Different Kinds of Reviewers

	Yelping Since	Friends	Fans	Reviews	Firsts	Count
Groupon user	2009-06-27	44.94	4.38	89.60	7.19	21,020
	(506.18)	(144.28)	(16.74)	(160.34)	(29.40)	
Not a Groupon user	2009-06-01	24.43	1.92	44.25	3.72	127,946
	(530.01)	(106.62)	(12.49)	(88.57)	(19.32)	

 Groupon users are "Mavens" (= "information specialists") in "The Tipping Point"-sense, Malcolm Gladwell

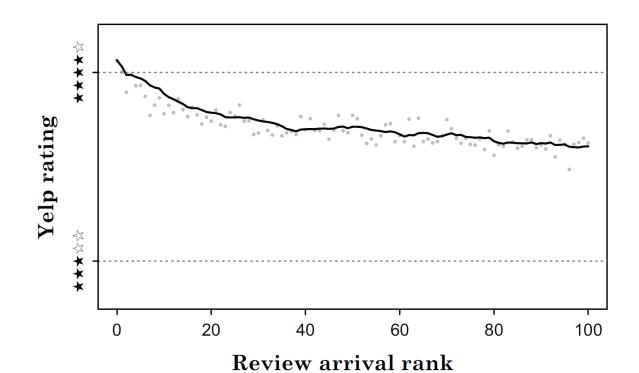
The Groupon Effect

- Groupon reviews: average rating 3.27 stars
- Non-Groupon reviews: av. Rating 3.73 stars



Hypothesis 1: Intrinsic Decline

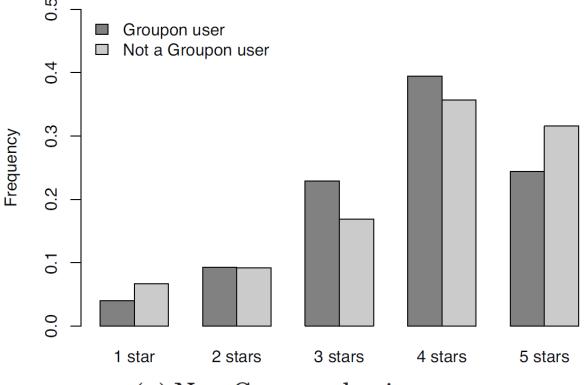
 It is well known that review scores fall over time, and this is the effect seen (largely independent of Groupon)



Hypothesis 2: Critical Reviewers

Groupon users are more critical than their

peers



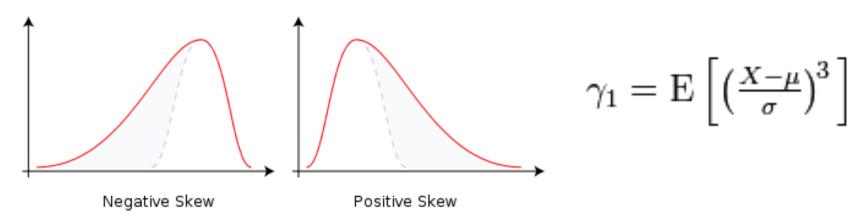
(a) Non-Groupon businesses

Aver. 3.71 by Groupon users (for non-Groupon business)

Aver. 3.76 by non-Groupon users (for non-Groupon business)

Hypothesis 3: Bad Businesses

- Merchants who feel compelled to offer a Groupon are desperate, or in trouble anyway
- FTD flower "bait and switch" scheme
- More skewed? Some really bad guys?



Observed a slightly more negative skew

Hypothesis 4: Experimentation

- Groupon users are often experimenting when they purchase a Groupon, trying a business category they would not normally frequent
- Look at categorization

Table II: Summary statistics of consumer experimentation.

Groupon user	Groupon mention	Category match?		ZIP match?	
	Croupon menuon	Yes	No	Yes	No
False	False	70%	30%	68%	32%
True	False	84%	16%	80%	20%
True	True	67%	33%	66%	34%

Hypothesis 5: Artificial Reviews

 Groupon reviews are a more realistic baseline, because the rest of the reviews contain a higher fraction of artificially laudatory reviews

Table III: Percentage of filtered reviews for Groupon vs. non-Groupon users.

Groupon user	Groupon mention		Reviews				
	Groupon memon	Visible	Filtered	Filtered pct.	Avg. Rating		
False	False	4,837	723	14.95%	3.79		
True	False	6,496	707	10.88%	3.58		
True	True	175	19	10.86%	3.28		

Modeling the Generation of Yelp Rating Scores

• Probit model: $y_{ij}^* = \mathbf{x}_{ij}' \boldsymbol{\beta} + \epsilon_{ij}$ $y_{ij} \in \{1, 2, 3, 4, 5\}$ $\epsilon_{ij} \sim \mathcal{N}(0, 1)$

$$y_{ij} = \begin{cases} 1 & \text{if } y_{ij}^* \le \kappa_1, \\ 2 & \text{if } \kappa_1 < y_{ij}^* \le \kappa_2, \\ 3 & \text{if } \kappa_2 < y_{ij}^* \le \kappa_3, \\ 4 & \text{if } \kappa_3 < y_{ij}^* \le \kappa_4, \\ 5 & \text{if } \kappa_4 < y_{ij}^*, \qquad Pr[y_{ij} \le n] = \Phi(\kappa_n - \mathbf{x}'\boldsymbol{\beta}) \end{cases}$$

$$Pr[y_{ij} = n] = \Phi(\kappa_n - \mathbf{x}'_{ij}\boldsymbol{\beta}) - \Phi(\kappa_{n-1} - \mathbf{x}'_{ij}\boldsymbol{\beta})$$

- probit = inverse CDF for N(0,1)
- Use maximum-likelihood approach for fitting

Modeling the Generation of Yelp Rating Scores

$$\begin{split} \operatorname{probit}(\Pr[y_{ij} \leq n]) &= \kappa_n - C_{in} - B_{jn} - R_{ijn} \\ C_{in} &= \gamma_{1n} \times \operatorname{Groupon} \ \operatorname{user}_i, \\ B_{jn} &= \sum_{p=2}^{\# cities} \beta_{2p} \times \operatorname{Deal} \ \operatorname{city}_j + \sum_{q=2}^{\# categ.} \beta_{3q} \times \operatorname{Deal} \ \operatorname{category}_j \\ &+ \gamma_{2n} \times \operatorname{During} \ \operatorname{Groupon}_j + \gamma_{3n} \times \operatorname{Post} \ \operatorname{Groupon}_j, \\ R_{ijn} &= \gamma_{4n} \times \operatorname{Groupon} \ \operatorname{mention}_{ij} + \gamma_{5n} \times \operatorname{Review} \ \operatorname{rank}_{ij}. \end{split}$$

Average marginal effects of receiving a specific Yelp rating.

Marginal effect

$$E_x \left[\frac{\partial \mathbf{Pr}[y_{ij} = n | x_{ij}]}{\partial x_{ij}^{(m)}} \right]$$

	Yelp rating						
	1	2	3	4	5		
Groupon mention	10.223%	3.802%	-2.242%	-7.388%	-4.394%		
Groupon user	-4.436%	1.095%	6.544%	6.398%	-9.601%		
During Groupon dea	al 3.577%	0.778%	-2.544%	-4.017%	2.206%		
Post Groupon deal	2.791%	0.575%	-1.737%	-3.069%	1.440%		
Review rank	-0.006%	0.002%	0.008%	0.010%	-0.013%		

So, the Reason is ...

More analysis in the paper

Punchline:

"While there remain challenges in trying to exactly quantify the different issues at play, we have shown that a combination of poor business behavior, Groupon user experimentation, and an artificially high baseline all play a role."

Social Influence in Social Advertising: Evidence from Field Experiments

Eytan Bakshy, Dean Eckles, Rong Yan and Itamar Rosenn

EC'12

Correlation or Causation

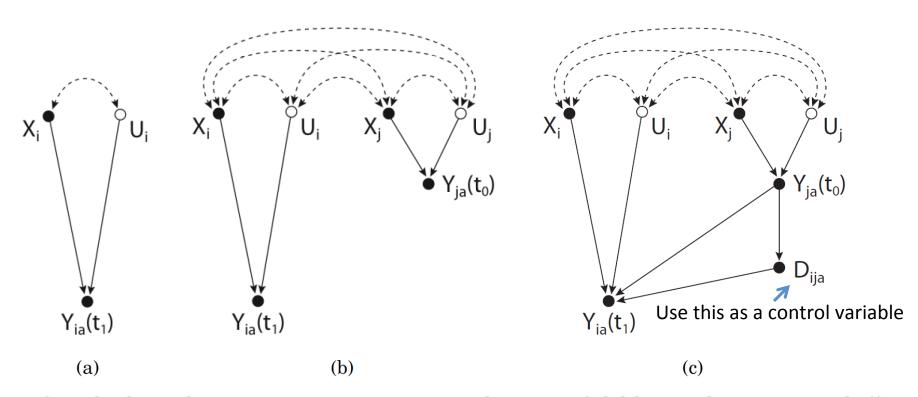


Fig. 1. Causal relationships in consumer responses to advertising. Solid lines indicate cause-and-effect relationships. Dashed lines indicate that variables are correlated in some (possibly unknown) way. (a) Responses are caused by observed and unobserved individual characteristics. (b) Responses may be correlated with peers' responses even when there is no social influence. (c) Responses can be explained both by social influence and correlation among peer characteristics. Here one mechanism for social influence, among other possible mechanisms, is the inclusion of social cues, D_{ija} , in the ad.

Assessing Response Rates

- Response rates are not i.i.d.
- Observing 100,000 impressions for 10,000 users on 1,000 ads gives optimistic error bounds
- Apply weighted bootstrap sampling on pairs
 - Each user and ad is given a Poisson(1) weight
 - Multiplied, sampled and repeated N times
 - Gives conservative estimates of the variance
 - https://github.com/deaneckles/multiway_bootstrap

Influence of Multiple Peers

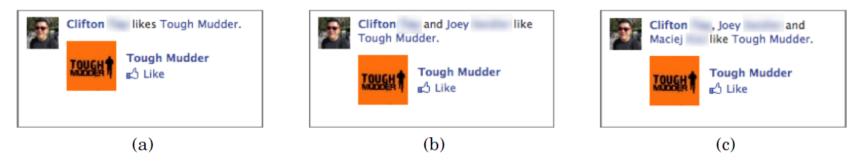
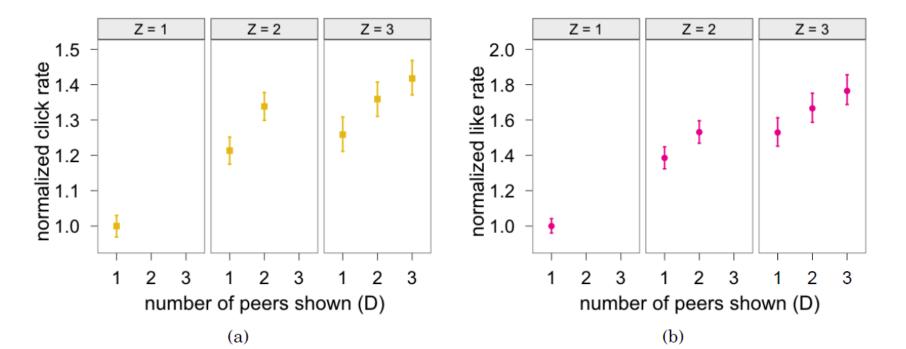


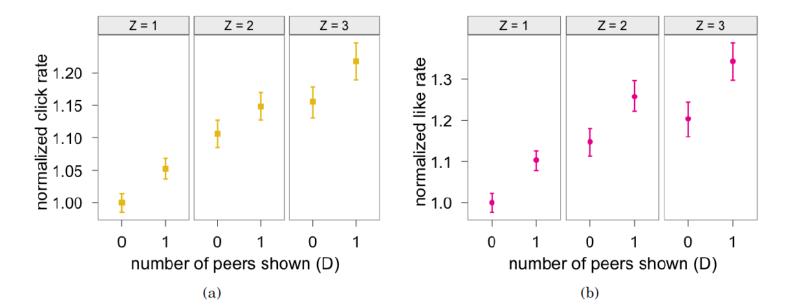
Fig. 2. Experimental treatment for sponsored story ad units in Experiment 1. Figure illustrates the three possible treatment conditions for users with three peers ($Z_{ia}=3$) who are affiliated with the sponsored page. (a) $D_{ia}=1$ (b) $D_{ia}=2$ (c) $D_{ia}=3$.



Influence of Minimal Social Cues



Fig. 4. The two treatment conditions for social ads in Experiment 2. Subjects who are to be exposed to ads with at least one affiliated peer are randomly assigned to see either (a) general information about the total number of affiliated individuals ($D_{ia} = 0$) or (b) a minimal social cue featuring one affiliated peer ($D_{ia} = 1$).



Tie Strength

- Directed tie strength $W_{ij}=C_{ij}/C_{iullet}$
- Percentile-transformation for user activity $q(C_{iullet})$

$$Y_{ija} \sim \alpha + \delta D_{ia} + \tau f(W_{ij}) + \eta D_{ia} \cdot f(W_{ij}) + \gamma q(C_{i\bullet}) + \lambda q(C_{i\bullet}) \cdot f(W_{ij})$$

where f is a natural spline basis expansion for measured tie strength with knots at the second and third quartiles of measured tie strength over all impressions.

- Spline: an approximation to a noisy, discrete curve
- "natural": smoothest curve with exact fit
- "smooth": small absolute second derivative

Influence of Tie Strength

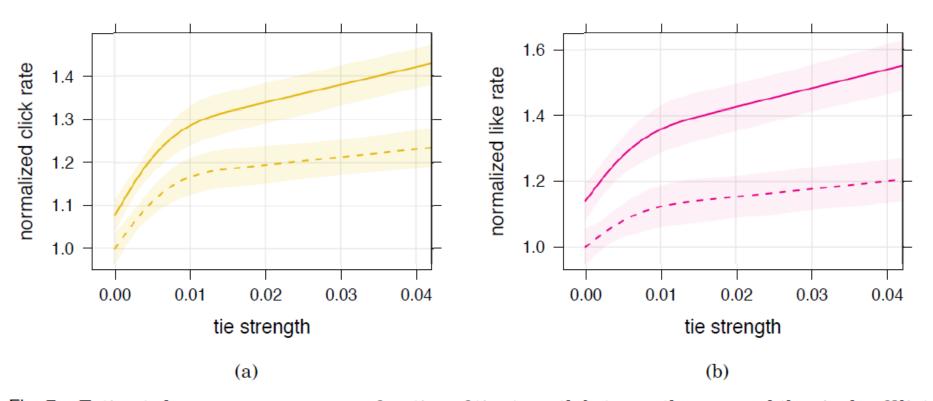


Fig. 7. Estimated average response as a function of tie strength between the user and the single affiliated peer. Action rates increase with tie strength both in the presence (D=1, solid) and absence (D=0, dashed) of the minimal social cue featuring the affiliated peer. Each plot shows model fits (via Equation 1) for users at the median total communication count (i.e., $q(C_{i\bullet})=0.5$), ranging from zero to the 90th percentile of tie strength. Shaded regions are 95% bootstrapped confidence intervals of the predicted response rate, which are generated by fitting the model to R=500 bootstrap replicates of the data.

Reminder: Competition

Research Proposal Presentations

Proposal 1: XXX

Proposal 2: XXX

Proposal 3: XXX

Two minutes maximum!

Applausometer Results

Proposal 1: XXX

Proposal 2: XXX

Proposal 3: XXX

Questions?

End of Day 5

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